

Self-Supervised Learning in Multi-Task Graphs through Iterative Consensus Shift – Supplementary Material –

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In the following supplementary material, we provide additional details and experimental results that emphasize our main contributions. Sec. 1 analyzes the distribution gap between the source domains of the expert models and our target domains. Sec. 2 provides additional details regarding the considered expert models. Supplementary qualitative results are attached to current material and a brief description of the results is presented in Sec. 3.

1 Out-of-distribution experts adaptation

CShift requires no human-annotated data for the target domain. We take advantage of existing state-of-the-art expert models that distill research years and valuable expertise and provide reliable pseudo-labels for each of the considered tasks. When applied to novel domains, the weakness of these experts is that they are trained on different distributions. We first transfer their knowledge in our graph edges. Then our learning method, by exploiting and enforcing the overall consensus among all tasks, allows the graph to adapt by itself to the target domain, thus overcoming the domain gap, as shown in the following.

To emphasize the domain adaptation capabilities of CShift, we employ the Maximum Mean Discrepancy [1] (MMD) method for measuring the domain dissimilarity between our target domain and the expert source domains. MMD is a strong and widely used [2, 3, 4] non-parametric metric for comparing the distributions of two datasets. We follow the methodology in [1] and compute the unbiased empirical estimate of squared MMD. Our experiments show (Tab. 1) that there is a large distributional shift between our target domain and the domains of the original expert models. In conjunction with the ones presented in the Experimental Analysis Section of our main paper, these results prove our method’s unsupervised domain adaptation capabilities.

We further analyze the gap between the source domain of *depth* and *normals* experts and one of our testing datasets: Replica. The experts [5] are originally trained on Taskonomy dataset, which is a real-world dataset, while Replica is a synthetic dataset. We will compute the discrepancy in distribution using MMD as mentioned above. Considering that the obtained discrepancy is not an absolute measure, we will also use the synthetic Hypersim dataset to perform a relative comparison. The analysis is performed both for the input level and the expert’s mid-level features. For computing MMD, we average over multiple runs, each

	<i>rgb</i>	<i>depth</i>	<i>normals</i>
MMD(replica _{part1} , replica _{part2})	5.4	17.8	17.4
MMD(replica _{part1} , hypersim)	3.4	20.1	20.6
MMD(replica _{part1} , taskonomy)	13.1	23.3	20.2

Table 1: We report the MMD between one of our target domains (Replica dataset) and the source domain of the *depth* and *normals* expert models (Taskonomy dataset), considering both *rgb* input and mid-level embeddings of the experts. Compared to another synthetic dataset (Hypersim), we observe a smaller distribution shift than for Taskonomy, which contains real-world samples. We also validate our assumptions by comparing two different splits of Replica. For readability, we report $\text{MMD} \times 100$.

containing 100-1600 samples per dataset. The results in Tab. 1 show that there is a significant domain shift in the input for the pre-trained experts on Taskonomy, both at the *rgb* level but also through the eyes of the experts (*depth* and *normals* columns). Notice that the Hypersim dataset is closer to Replica (compared with Taskonomy) since both use synthetic data.

2 Expert models

Our graph contains a total of 13 task nodes, including the *rgb* one, thus we consider 12 experts ranging from trivial color-space transformations to heavily trained deep nets: **1)** halftone computed using **python-halftone**; **2)** grayscale and **3)** hsv computed with direct color-space transformations; **4)** depth and **5)** surface normals obtained from the XTC [16] experts; **6, 7, 8)** small, medium and large scale edges extracted using a Sobel-Feldman filter [8], and more complex **9)** edges extracted using the DexiNed [9] expert; **10)** super-pixel maps extracted using SpixelNet [14]; **11)** cartoonization got from WBCartoon [12] and **12)** semantic segmentation maps computed with HRNet [13]. The deep nets expert models are trained on a large variety of datasets: **4)** and **5)** Taskonomy [15], **9)** BIPED [8], **10)** SceneFlow [9] + BSDS500 [8], **11)** FFHQ [9], **12)** ADE20k [12]. Note that these datasets are built for a different purpose, on a different distribution than ours.

3 Additional qualitative results

We attached to the archive two videos showing additional qualitative results. In **no_ground-truth.mp4** video we present examples for the *super – pixel*, *edges*, and *cartoon* tasks, for which we do not have ground-truth annotations in Replica [16] dataset. We start with the RGB input, which is the first input of all the edges reaching the ensemble, and the expert models’ input generating the initial pseudo-labels. The next columns show the results of the Expert model and CShift results. We see on *super – pixel* and *cartoon* that CShift removes a large amount of noise and hallucinations from the Expert, improving the surfaces. For edges, it removes noisy structure coming from the texture rather than being real edges.

In the second video, **with_ground-truth.mp4**, we show *depth* and *normals* tasks for which we have access to the ground-truth labels, and we take advantage of this to show more insights on the performance. Except for the before mentioned RGB input, Expert, and CShift columns, we also add a column containing the ground truth. To better visualize the

differences, in the last column, we draw a map where green represents pixels where CShift outperforms the Expert and red indicates pixels where the Expert is better. We highlight that the green areas are predominant. We also see how new elements (objects in the scene) from both domains start to become visible, even though they are missing in the Experts.

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